YEAR 10/11

Foxford Learning Plan

Topic: Component 1: Exploring Music Products and Styles

Autumn 10.1 to Spring 11.1

Key Vocabulary

Composer	A job role where someone writes original music with or without lyrics
Producer	A job role where you are mixing a piece of music.
DAW	Digital Audio Workstation. This relates to the program students use to compose; i.e. Logic Pro/ Cubase
Engineer	A job role. Can also be a producer as well, but an engineer will set equipment up in a music studio.
Texture	Terms include monophonic, polyphonic, homophonic. Refers to the thinness/ thickness of music
Harmony	Terms include major/ minor, diatonic, modal/ key signature.
Instruments	Refers to strings, woodwind, brass, percussion and popular music instruments.
Rhythm	Terms include pulse, beat, time signature
Melody	Terms include conjunct/ disjunct
Form	The structure of a piece of music, e.g. verse/ chorus/ bridge/ binary/ ternary
Genre	Term referring to different styles of music.

Key Skills

Over the course of the topic, I will be able to: -

A1: Demonstrate an understanding of different musical styles

A2: Demonstrate an understanding of different musical elements, stylistic features and characteristics

B1: Apply understanding of music industry products to create music

B2: Apply understanding of music techniques to create music

Reflect on my understanding of musical styles and characteristics; creation of music through composition and performance to improve my practice.



I will Understand

1. Through compositions write in a variety of styles and genres with accuracy.
2. Through compositions produce in a variety of styles and genres with accuracy.
3. Using a variety of musical techniques write to a given brief with accuracy.
4. Understand the range of musical techniques that can be applied to a variety of styles of instruments.
5. How to evaluate my compositions identifying strengths and areas of improvement.